



Engage 2022

Bu.1

Delivering an engaging content creation experience in your organization



Fredrik Danielsson, Product Manager, Tiny



Kate Bazilevskaya, Head of Partnerships, Tiny







Kate Bazilavskaya, Head of Partnerships, Tiny





O tiny

Hi, I'm Kate!



I'm the Head of Partnerships at Tiny and a content experience nerd. I'm deeply passionate about content and communications and their ability to educate, inspire, create shared meaning, and empower communities. I worked in the branded content space for over 15 years and won over 65 prestigious advertising awards for branded content, including Cannes Lions, the Webbys, D&AD, and One Show. My projects have been featured by Business Week, Business of Fashion, Nieman's lab, TechCrunch, etc. I also hold a UX Certification (Interaction Design) from a well-known usability consultancy Nielsen Norman Group. I lead strategic partnerships at Tiny, and I'm on the team leading our partnership with HCL.

Awards:







Press mentions:



Harvard Business Review

Bloomberg Businessweek



katya-bazilevskaya



kate.bazilevskaya @tiny.cloud



Hi, I'm Fredrik!



I am Fredrik Danielsson, and I'm the product manager of TinyMCE at Tiny. Unfortunately as you can see I was unable to join you. I did have the pleasure of attending Engage in 2019 when it was at Autoworld, and it was amazing.

So I started my career in digital advertising just before the turn of the millennium and have had the opportunity to work with brands like Ferrari, Volvo, Nike, Ericsson, Kodak. I've also done a lot of consulting around user experience, design and the digital workspace,

What we are about to talk about is very dear to me, I've been remote working full time for the past 13 years and had the opportunity to work with amazing people from different cultures, all over the world right here from the Swedish outback with little carbon footprint, and I would love for more people to be able to do this, but it's not without it's challenges, as we are about to find out.



fredrikdanielsson



fredrik.danielsson @tiny.cloud

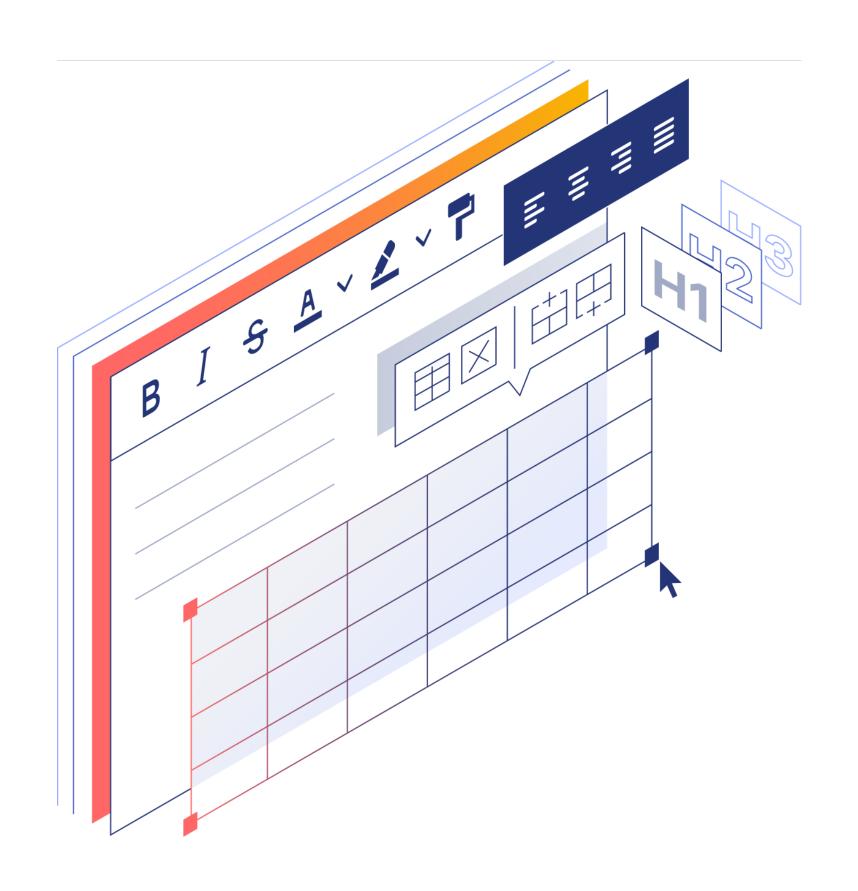
O tiny





1 tiny

Who is Tiny?







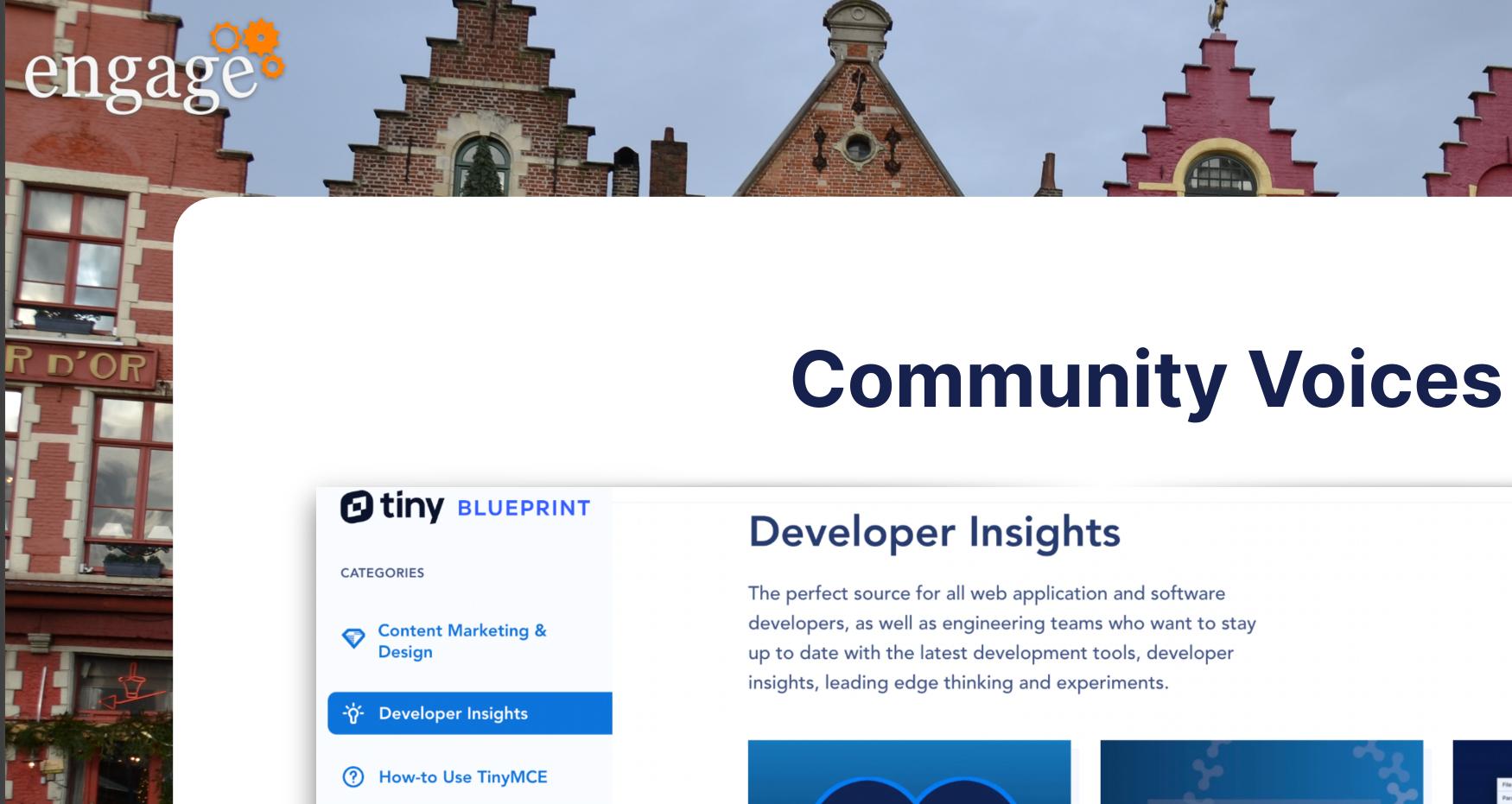












developers, as well as engineering teams who want to stay up to date with the latest development tools, developer



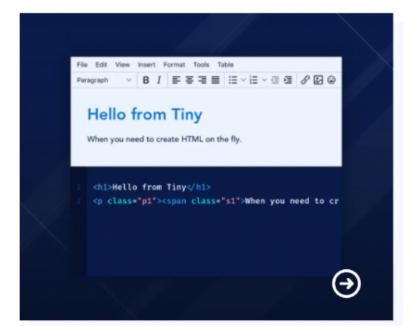
Handling undo functions in rich text editors

BY RAVGEET DHILLON IN DEVELOPER INSIGHTS



Software development trends: Stack...

BY JOE ROBINSON IN DEVELOPER INSIGHTS



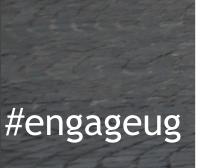
O tiny

Using HTML and contenteditable to build a rich text...

BY SHAHED NASSER IN DEVELOPER INSIGHTS

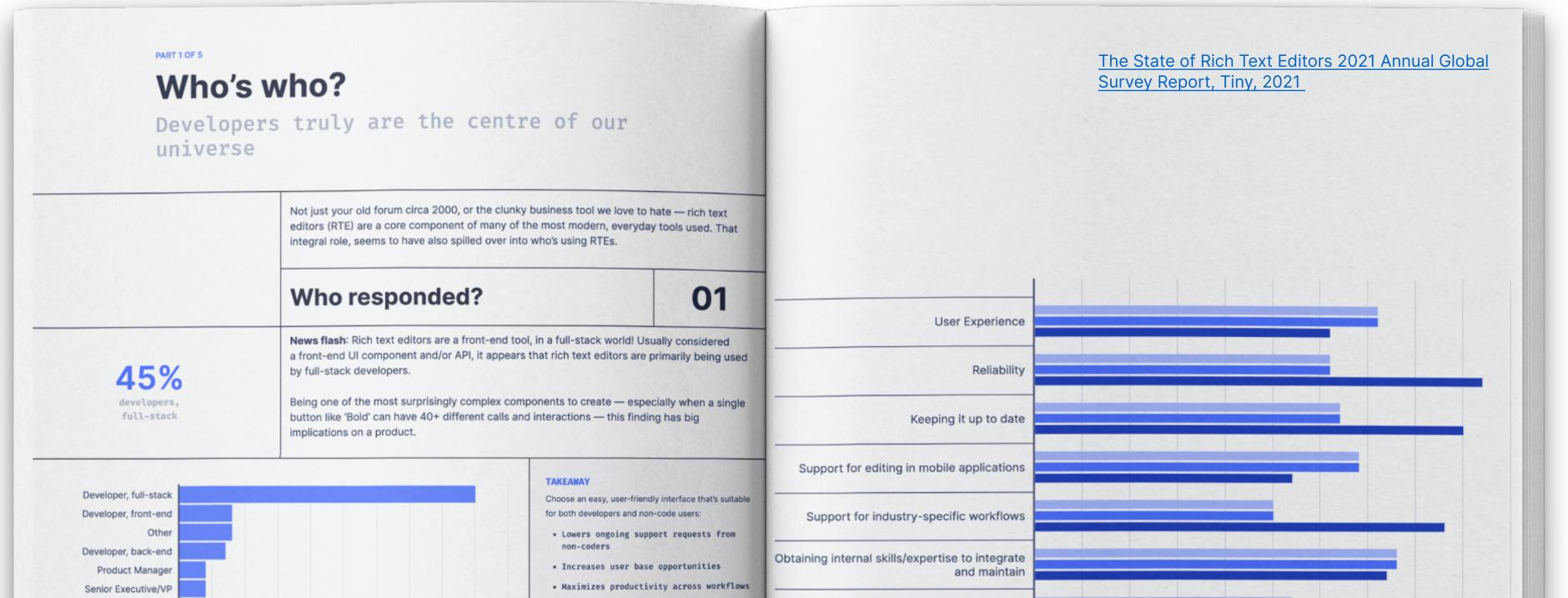
Open Source ✓ Product-Led Growth **4** The Tiny Way

World of WYSIWYG

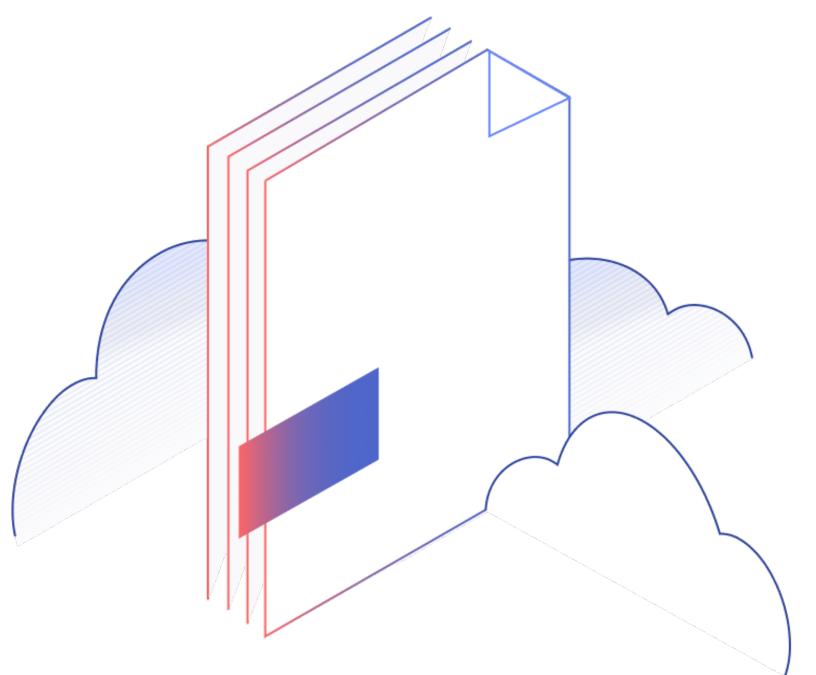




O tiny









1 tiny

We Are All in This Together









employees in the hybrid world are

1.27 times

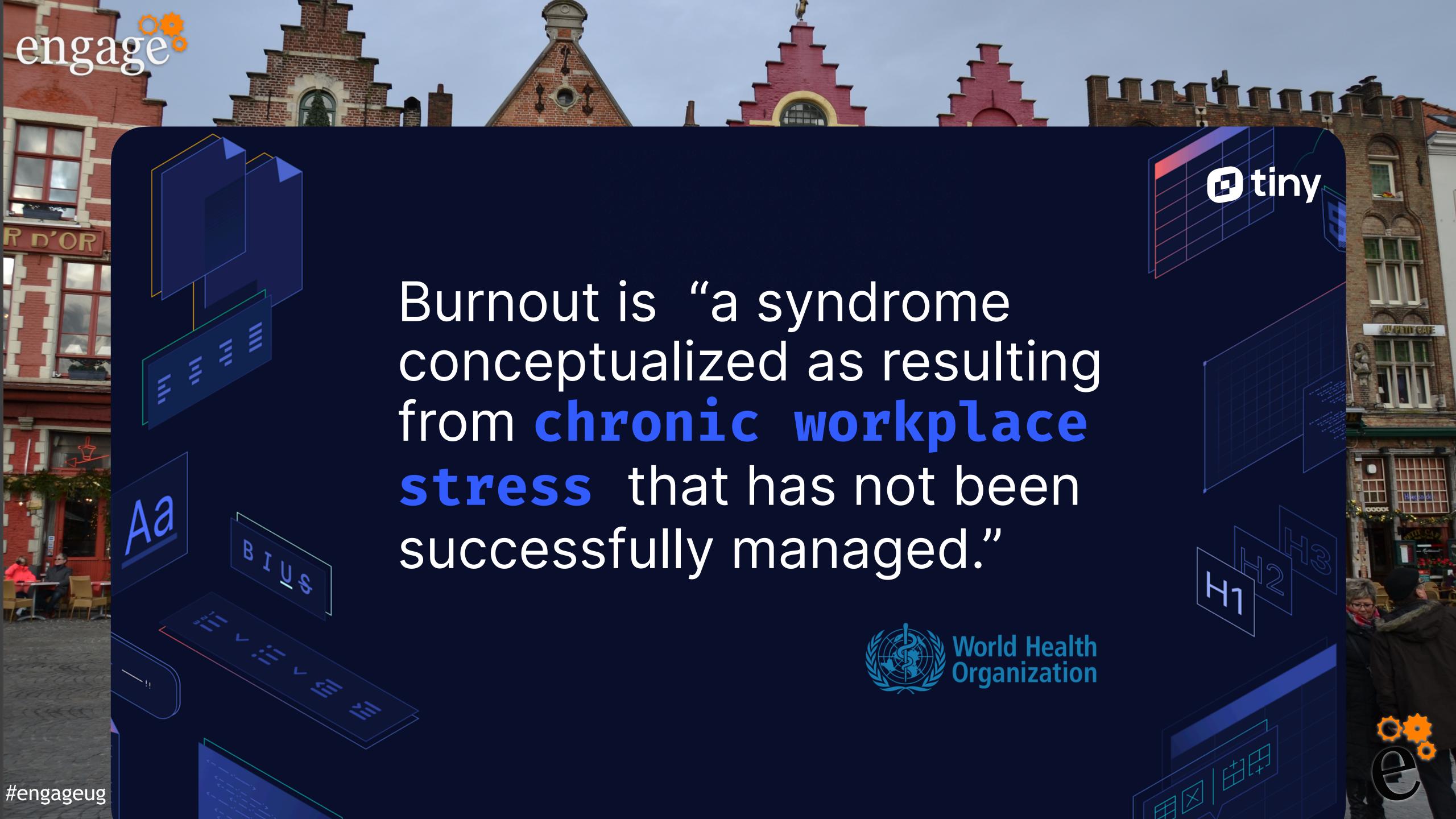
more likely to struggle to disconnect from work than employees in the on-

Results: The Real Future of Work

Harvard Business Review: Beyond Burnout, 2021

Watch Out for 3 Challenges Driving Remote Work Fatigue, Gartner, 2021







Battle for better EX

O tiny

73%

82%

72%

of respondents confirmed that employee experience is being discussed at the C-suite level in their organization

agreed that internal communication is seen as a key driver of the employee experience in their organization

Respondents consider

user experience among
key challenges in focus

State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

The State of Rich Text Editors 2021 Annual Global Survey Report, Tiny, 2021



"The idea of a 'Wiki' may seem odd at first, but dive in, explore its links and it will soon seem familiar. 'Wiki' is a composition system; it's a discussion medium; it's a repository; it's a mail system; it's a tool for collaboration. We don't know quite what it is, but we do know it's a fun way to communicate asynchronously across the network."

Ward Cunningham, creator of 'Wiki" (1994)









O tiny

Engaging content creation process — a content creation process designed with empathy and employee well-being mind





Information overload and an "always-on" mindset

O tiny

'Volume of communication too high' remains in the

top3

challenges in organizations with more than 10,000 people

State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

40%

hybrid or remote employees reporting an increase in the length of their workday in the past 12 months

Watch Out for 3 Challenges Driving Remote Work Fatigue, Gartner, 2021

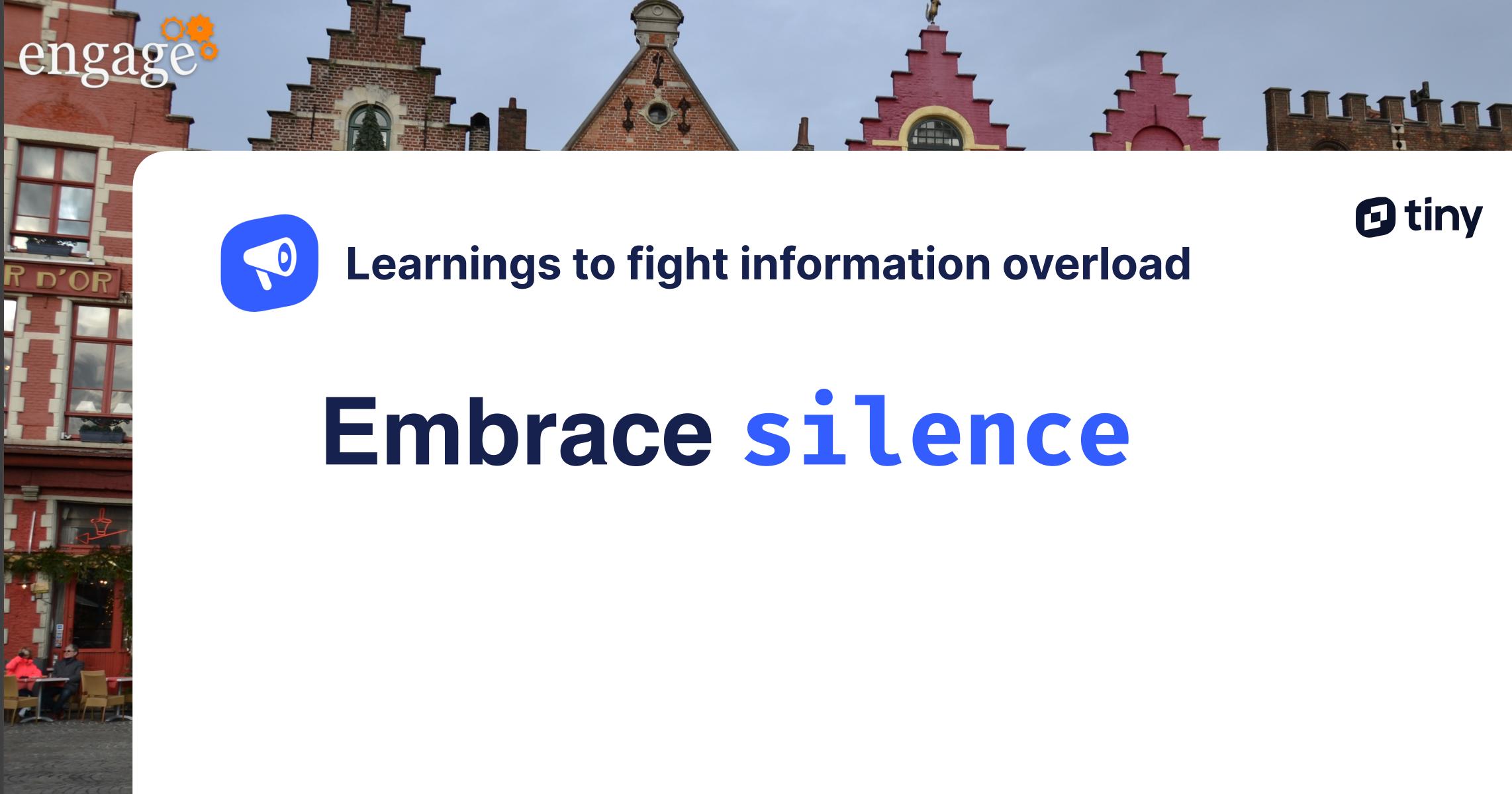
+13%

time employees spend in meetings

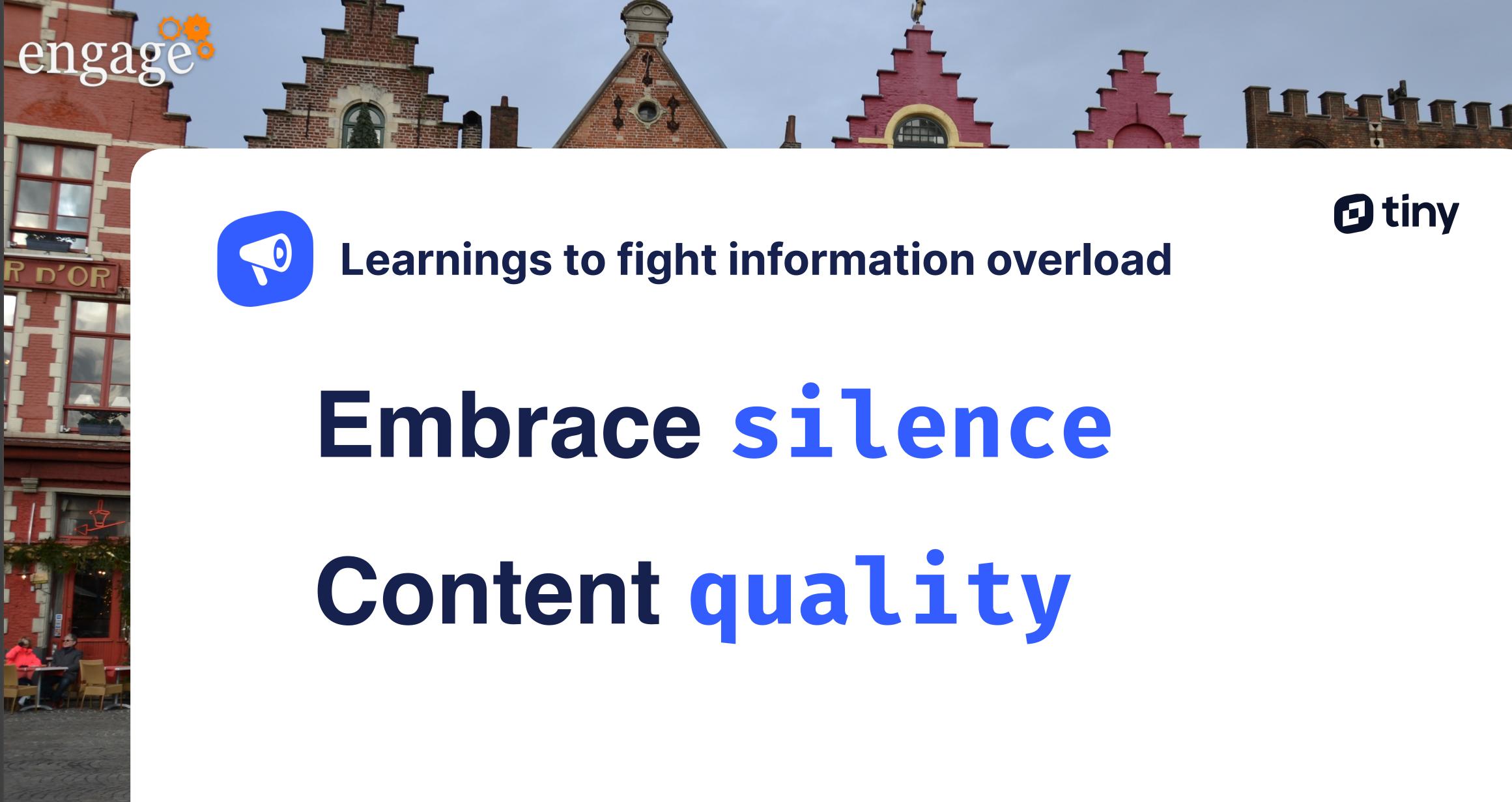
=48 min

Collaborating during CORONAVIRUS: The impact of the COVID-19 on the Nature of Work, National Bureau of Economic Research, 2020

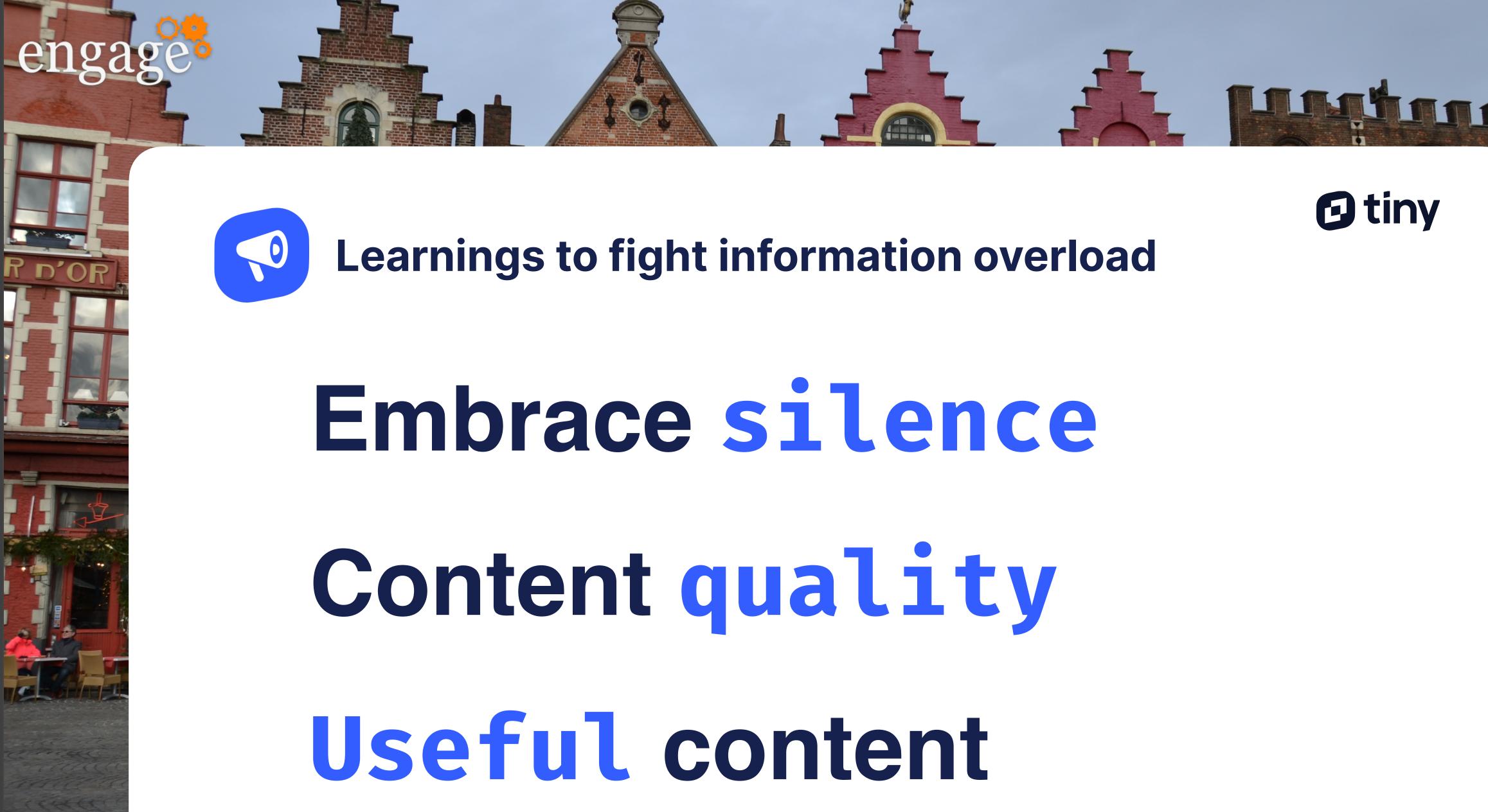




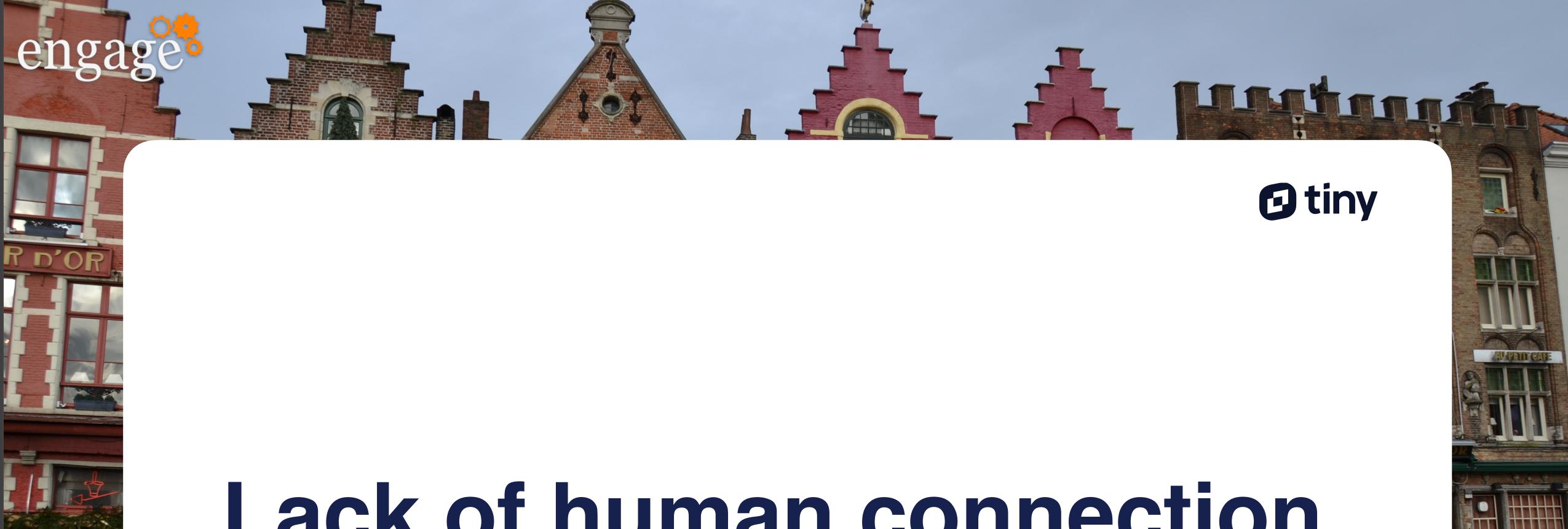






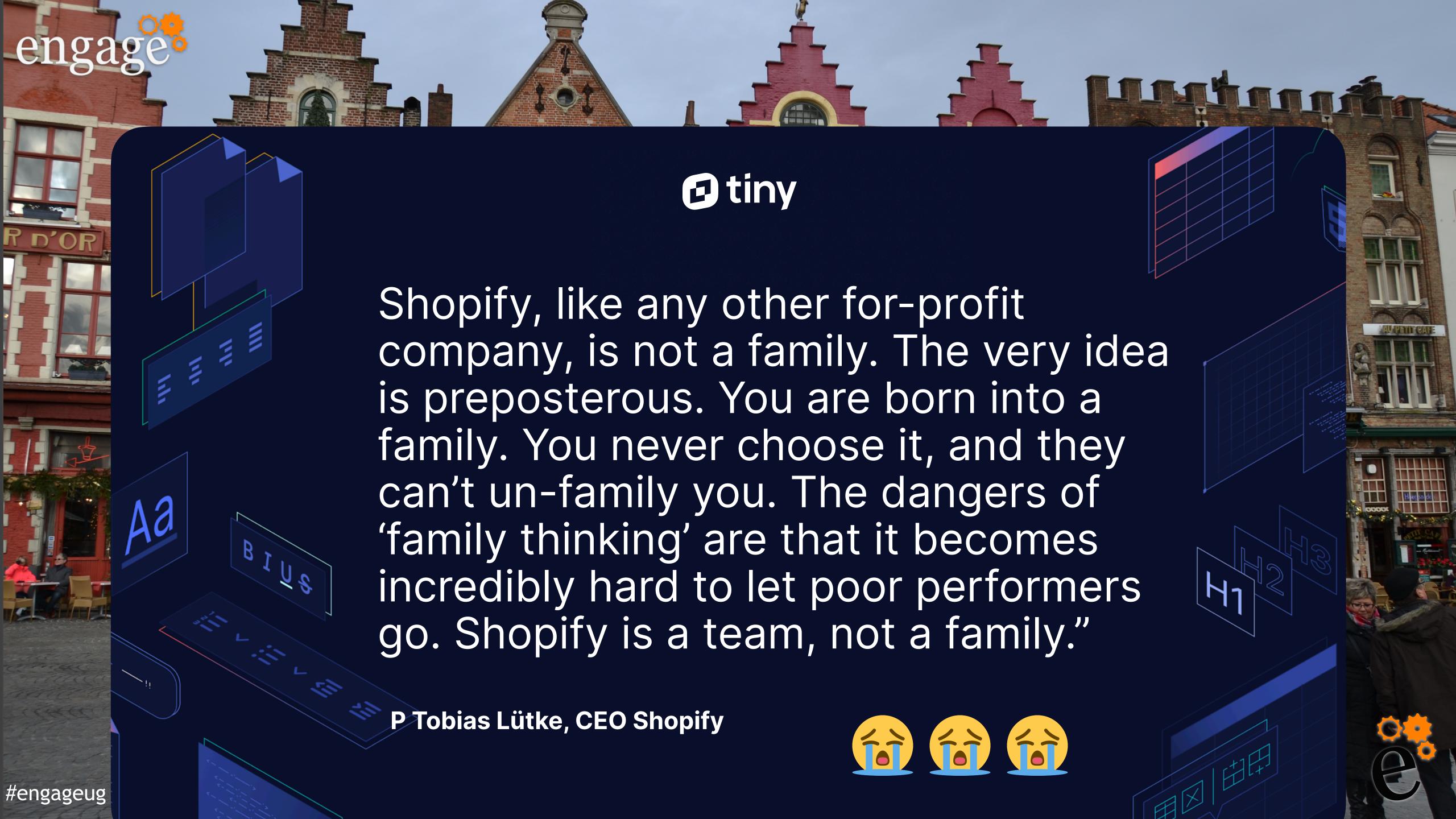






Lack of human connection





















O tiny

7 in 10 millennials

said businesses focus on their own agendas than considering wider society; and only

47% believed

businesses have a positive impact on society

State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

53%

Consider 'Engaging people around a purpose, strategy, and values' the number-one priority

State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

Burnout scores declined as purpose scores increased:

25%
of people who felt a strong sense of purpose in their work had not experienced any burnout

Harvard Business Review: Beyond Burnout, 2021





1 tiny

NN/g "10 Best Intranets of 2021: What Makes Them Great"





O tiny

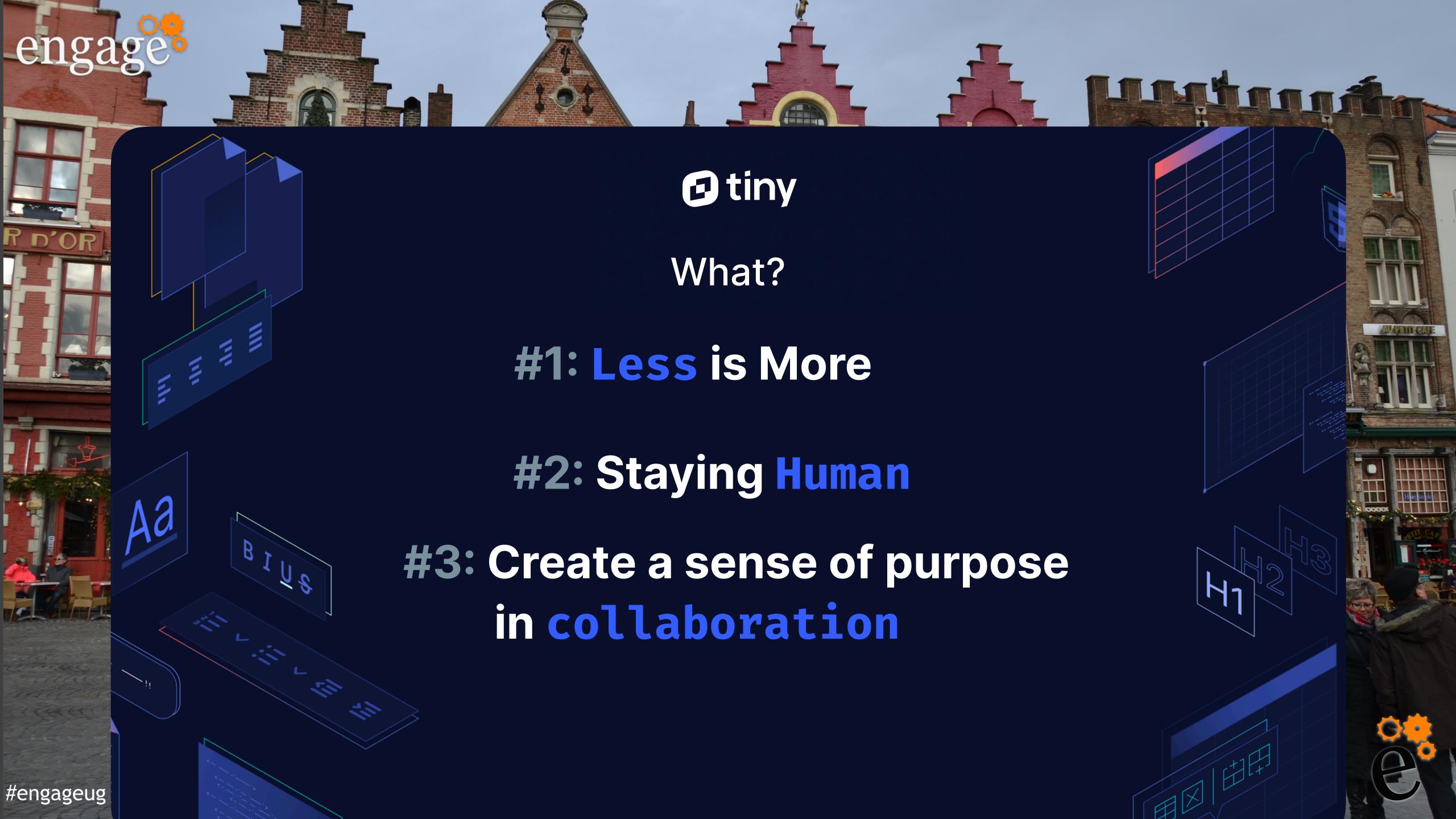


















Influencers

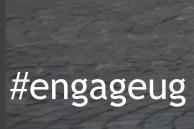
31%

of organizations say they use internal communication ambassadors or champion networks

20%

actually view them as a feedback channel.

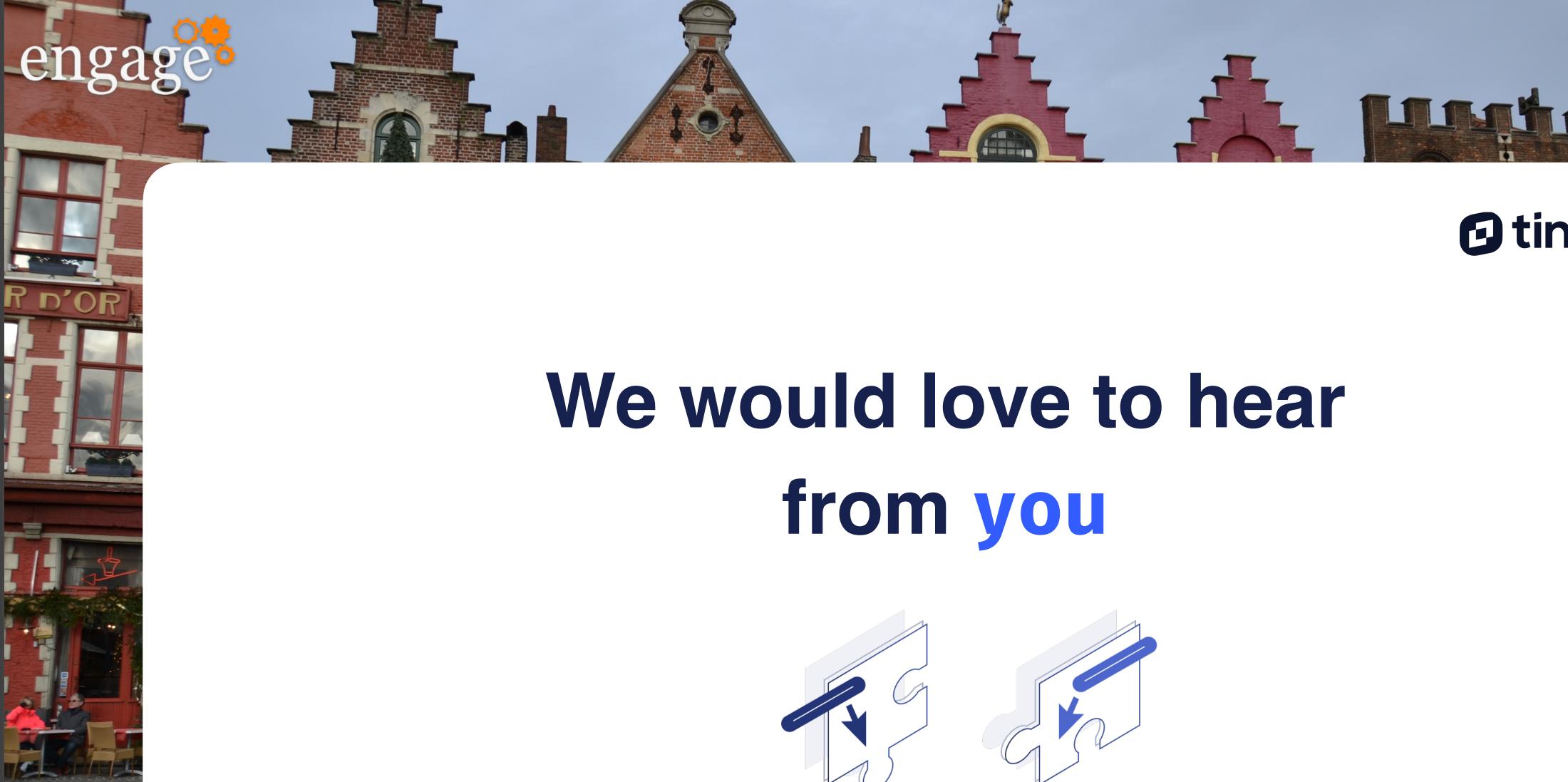
State of the Sector 2022: global internal communication and employee engagement insights and trends, Gallagher, 2022

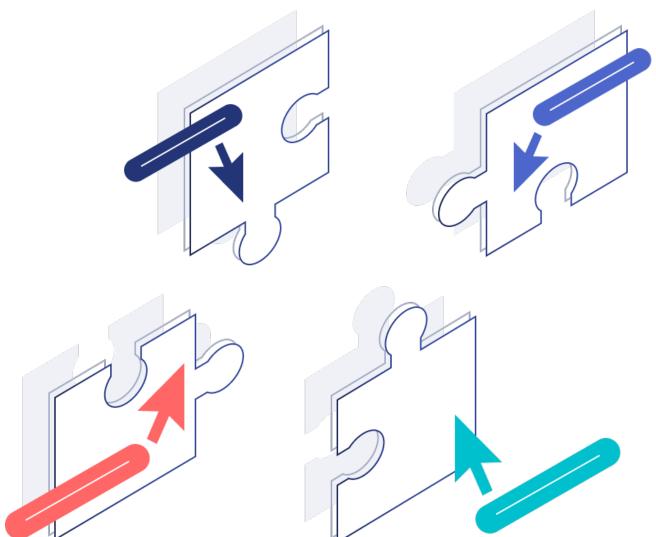






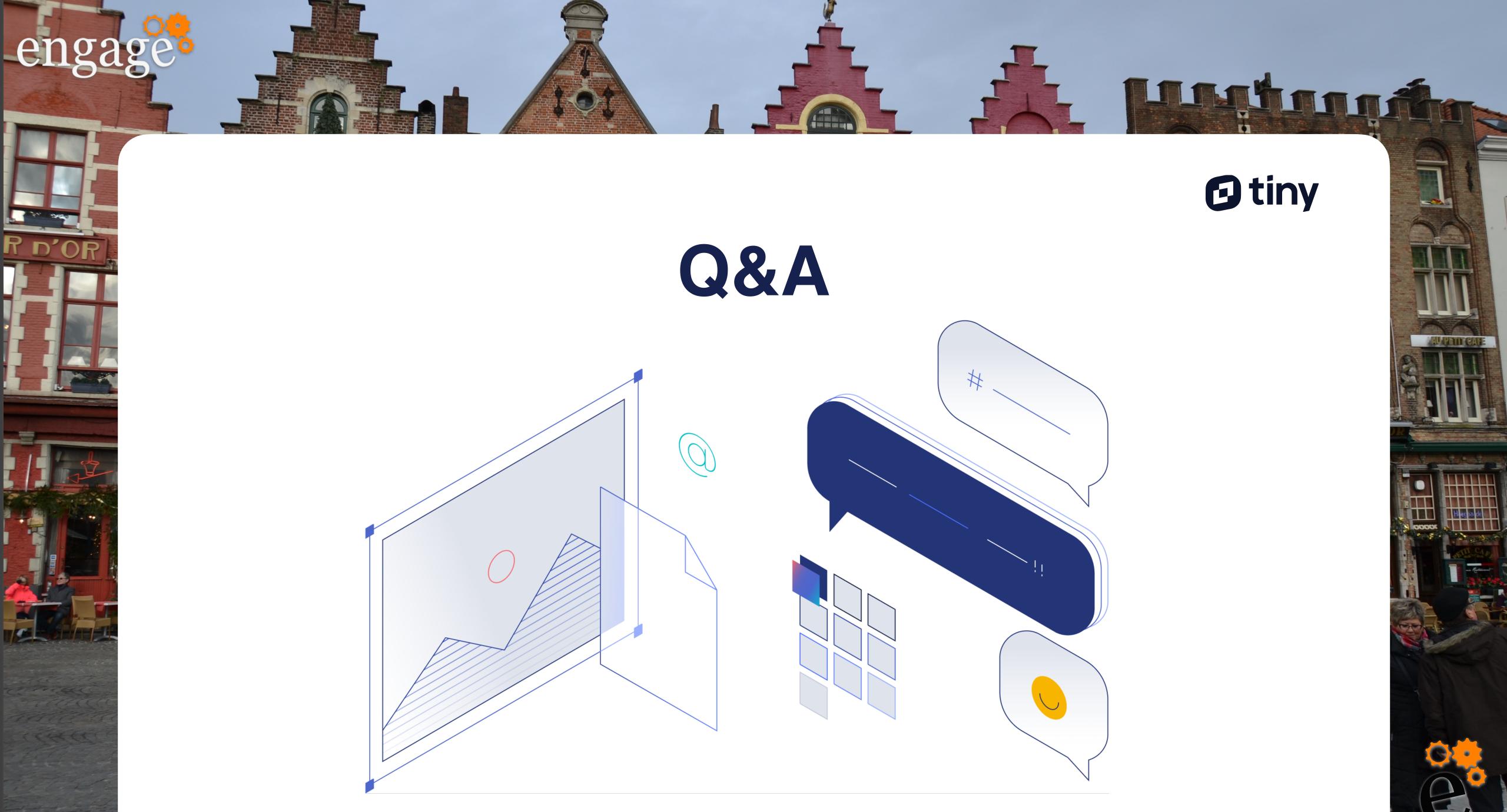
- Give influencers more space
- 2. Collaborate and be open to feedback
- 3. Provide training to empower content best practices & tooling usage













EJ tiny

tiny.cloud

